

## SMASH ARCADE HIGH

# G-LOC

### FIRE!

Launch the deadly 1000-lb. Missile on our your M40 in Wilson City to blow holes in the city. Take an aerial view from every angle, rotate 360 degrees through our new computer to avoid trouble. Get into the real action territory and destroy big military targets.



• **Realistic Visuals** - Large, more, close-up to the cockpit and better than computer or arcade.

• **Realistic Weapons** - New 1000 lb. M40 high speed jets, 2000 rpm.

• **Multi-Player** - 1, 2, 3-Player with synchronized wireless synchronization.



1  
PLAYER

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## GENESIS



# OUTRUN 2019

INSTRUCTION MANUAL



## EPILEPSY WARNING

### WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game: dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions, **IMMEDIATELY** discontinue use and consult your physician before resuming play.



We are excited about the incredible entertainment opportunities to play Sega games. Please play responsibly. Always have fun. We guarantee entertainment or money refunded.

## Starting Up

1. Set up your Genesis System as described in its instruction manual. Plug in Control Pad 1.
2. Make sure the power switch is OFF. Then insert the *OutRun 2020* cartridge into the console.
3. Turn the power switch ON. You'll see the Sega screen. Then, as a few moments, the Title screen appears.
4. If the Sega screen doesn't appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is firmly inserted in the console. Then turn the power switch ON again.
5. Press the Start Button when the Title screen appears.

**Important:** Always make sure the power switch is OFF before inserting or removing the cartridge.



**For Game Play Assistance, call  
1-818-891-PLAY.**

## Ready... GO!

You step on the accelerator, your car's tires lock up a cloud of smoke and debris as they scuffle for a grip on the road's surface. The force of your acceleration shoves you deep into your seat and the walls of the surrounding tunnel become a blur. You switch out of low gear.



Your car shoots out of the tunnel. There's a flash of blinding light before the windshield darkens to compensate. Above you rise a clear blue sky and the outlines of mountains in the distance.

Quickly you check around a sports car swooping in your path, and the road is open in front of you. The gauge that doubles as a tachometer and a power meter turns white and begins to flash. You brace yourself, and are slammed back in your seat as your car's booster rocket blasts you forward.

Get ready for the wildest drive of your life. 21st century sports cars scorching cross-country roads take you through some of the most impressive sights — and the most treacherous roads — in the world. You'll travel at speeds that will test the limits of your skills, reflexes, and nerves. A sound racing strategy can also mean the difference between a disastrous crash and setting a new world speed record.

Get behind the wheel, and prove that in 2020, you rule the road!

# Take Control!



## Directional Button (D-Button)

- Press left or right to move your car in those directions.
- Press to make selections on menu screens.

## Start Button

- Press to make choices on some menu screens.
- Press to pause the race. (See page 18.)

## Button A

- Press to brake.

## Button B

- Press to accelerate.

## Button C

- Press to shift (Manual shift only).

# Starting Up



Following the Name and legs logo is the OutRun 2019 Title screen and a brief demonstration. Press the Start Button until the Main Menu screen appears. Press the D-Button down until the item you want is highlighted in yellow, then press the Start Button.

## Options

This feature allows you to modify the game. Press the D-Button up or down to select the feature you want to change, then press the D-Button left or right to change the feature. To leave the Options screen, press the Start Button, or select EXIT and press Button A, B or C.



**Level:** Sets the level of difficulty for the game. Choose between Easy, Normal and Hard levels. The more difficult the level, the less time you are allowed to complete each route of each stage.

**Transmission:** Allows you to choose an Automatic or Manual transmission. If used wisely, a Manual transmission will shave seconds from your time.

**BC04:** Allows you to listen to the music used in the game. Press the D-Button left or right to select the track, then press Button A, B or C to hear the music.

**Note:** You can also select a new music track between stages. See page 14 for details.

**SE:** Press the D-Button left or right to select the effect number, then press Button A, B or C to hear one of the 34 available sound effects.

**Sound:** If you prefer to run a quiet race, you can use this feature to turn off the music or sound effects during game play. Press the D-Button left or right until the combination you want appears.

## Records

This shows you the fastest times recorded during the game for each course. Press the D-Button left or right until the map of the course you want appears on-screen. To exit the Records screen, press the Start Button.

## Name Entry



Start the game by selecting **START GAME** on the Game Menu and pressing the Start Button. The Name Entry screen appears first. Your time in the coming race will be recorded under the name you choose here. If you want to enter a name, select **NEW**

**NAME.** If you entered a name previously, it will appear on screen to be selected. Press the D-Button up or down until the line appears around your choice, then press Button A, B, C or the Start Button.

If you select **NEW NAME**, a menu will appear at the bottom of the screen. Press the D-Button until the character you want appears on the space, then press Button C to enter the character and go on to the next. If you make a mistake and want to backtrack, select the arrow and press Button C, or press Button B, then use the D-Button to select the character you want. You can enter up to six characters. When you're finished, select **END** and press Button C.



Next you'll see the Stage Select screen, with a map of each stage and the scenery you'll see along the way. Press the D-Button left or right until the stage you want appears, then press the Start Button.

## The Driver's Seat



**Power Gauge:** This lights up when you press on the accelerator, and shows the power that you're using. When this gauge turns completely white and begins flashing, your booster rocket is ready to fire! The gauge will remain white the entire time the booster rocket is in operation.

**Status:** This shows you the number of the stage you're racing in, the number of the route you're taking, and your current time.

**Speedometer:** Shows your current speed in miles per hour.

**Time Remaining:** Shows the seconds you have remaining to complete each route.

**Shift Indicator (Manual shift only):** Shows whether you are in high (H) or low (L) gear. You will always start out in low gear at the beginning of a race or after an accident. The booster rocket will not fire if you are using low gear.

## Rules of the Road

You begin each race from a tunnel. Wait for the signal to go, then hit the accelerator and keep the following rules in mind:



Complete each route in the shortest time possible. You're allowed a maximum of 80 seconds to complete the first route. If you run out of time before you complete a route, you are ejected from the race and the game ends. If you make it to the first route with seconds to spare, the words **EXTENDED PLAY!** will appear, and the seconds you had remaining will be added to the time allotted for the next route.

Use your booster rocket wisely. To use your booster rocket, simply stay on the accelerator. When your Power Gauge turns white and begins flashing, get ready for a burst of speed that will take you up to 484 MPH! You can continue at this speed until you hit an obstacle or you use the brakes. Avoid using your booster rocket by slowing down or touching the brakes just as the rocket seems ready to fire.



**Dodge road traps.** Some of the routes are in terrible shape. Many hazardous bridges don't have guard rails, and some roads are littered by construction signs and slippery sand. On some routes, entire sections of the road are missing.

Other racers are full of slower drivers who would like nothing better than to block you off.

Each obstacle you hit, even if it doesn't wipe out your car, costs you precious seconds of racing time. Bumping other drivers is not only unsportsmanlike, but bad for you — you'll lose time and they won't. At worst, they'll knock you off the road completely. Leaving the track will also slow you down and cost extra time.

There are ramps placed on certain routes that allow you to jump over the worst of the unfinished roads and traffic jams. You can even jump onto elevated highways! Use your booster rockets to blast through rough terrain and give you extra distance when you're airborne.

## Pit Stop



Press the Start Button at any time during the race to stop the action in the status window of the game screen. You'll be asked whether or not you want to retire from the race. If you want to continue racing, use the D-Button to select NO and press the Start Button. If you select YES, the game ends.

## Stages

### Stage 1: Metropolis



Race along perilous elevated bridges and through underground tunnels. Watch for road construction along the way.

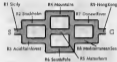
### Stage 2: Temples and Ruins



You'll drive past some of the most impressive sites in the world, but there'll be no time to look at scenery. Rally on a challenging dirt course. Rolling hills wreck havoc, while poor visibility and several sharp curves will leave you standing on the brakes. The road is full in

several spots. Tall trees and stone blocks and columns line on either side of the course, and steep pits will swallow any car that strays from the track.

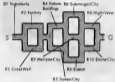
### Stage 3: Around the World



Heavy traffic and tight corners make passing through this course a challenge. If you have enough boost, you can try pumping into fragments of elevated highway.



### Stage 4: Into the Sunset



Heavy construction, spiraling patterns and plenty of obstacles make this stage a challenging roller coaster ride!



## Completing a Stage



After you complete the final race of a given stage, you'll see a chart showing your time for each race you've taken, then your final time. Your position in the chart shows how your time compares to the times of previous races.



You'll then see a menu screen with three choices: move on to the next stage, try the same stage again for a better time, or exit the game. Make your choice with the D-Button, then press Buttons A, B, C or the Start Button.



If you fail to complete a route in time and are forced to return from the race, you'll see your running time for each route you'd completed. Then you'll have the choice of trying that stage again, or exiting the game.

## Music Select



Once you complete a stage or retire from a race, select "Try Again" from the menu screen that follows and press Buttons A, B and C at the same time. You'll then see a Music Select screen where you can select the background music you

want to hear while racing the next stage. Press the D-Button up or down until the title you want is highlighted in yellow, then press Buttons A, B or C.

## Highway Hints

- Use your brakes. The driver who never lets off the accelerator runs off the road a lot.

- For best results at high speeds, try to "straighten out the corners" by driving as straight a line as possible while staying on the road. Or use your brakes to cut to the inside of a turn, then accelerate during the turn.



- Learn the trouble spots of each stage and plan your routes accordingly.
- Use your booster rocket wisely. Try to calculate the timing of your boosts according to the track layout.





**DO NOT RETURN YOUR SAGA GENESIS CARTRIDGE TO YOUR RETAIL SELLER.** Return cartridges to Sega Consumer Service. Please call first for further information.

If the Sega technician is unable to solve the problem by phone, we will provide you with instructions on returning your defective cartridge to us. The cost of returning the cartridge to Sega's Service Center shall be paid by the purchaser.

### **Repairs After Expiration of Warranty**

If your Sega Genesis Cartridge requires repairs after termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he will advise you of the estimated cost of repair. If you elect to have the repair done, you will need to return the defective merchandise, freight prepaid and insured against loss or damage, to Sega's Service Center with an enclosed check or money order payable to Sega of America, Inc. for the amount of the cost estimate provided to you by the technician. If, after inspection, it is determined that your cartridge cannot be repaired, it will be returned to you and your payment will be refunded.

### **Limitations on Warranty**

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to ninety days from the date of purchase and are subject to the conditions set forth herein. In no event shall Sega of America, Inc., be liable for consequential or incidental damages resulting from the breach of any express or implied warranty.

The provisions of this limited warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts, an exclusion of consequential or incidental damages, or the above limitation or exclusion may not apply to you. This warranty provides you with specific legal rights. You may have other rights which vary from state to state.